

## GPU Performance Details: Host PC

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### System Configuration

MATLAB Release: R2016b

#### Host

Name	Intel(R) Core(TM) i5-6400T CPU @ 2.20GHz
Clock	2201 MHz
Cache	1024 KB
NumProcessors	4
OSType	Windows
OSVersion	Microsoft Windows 10 Home

### Results for MTimes (double)

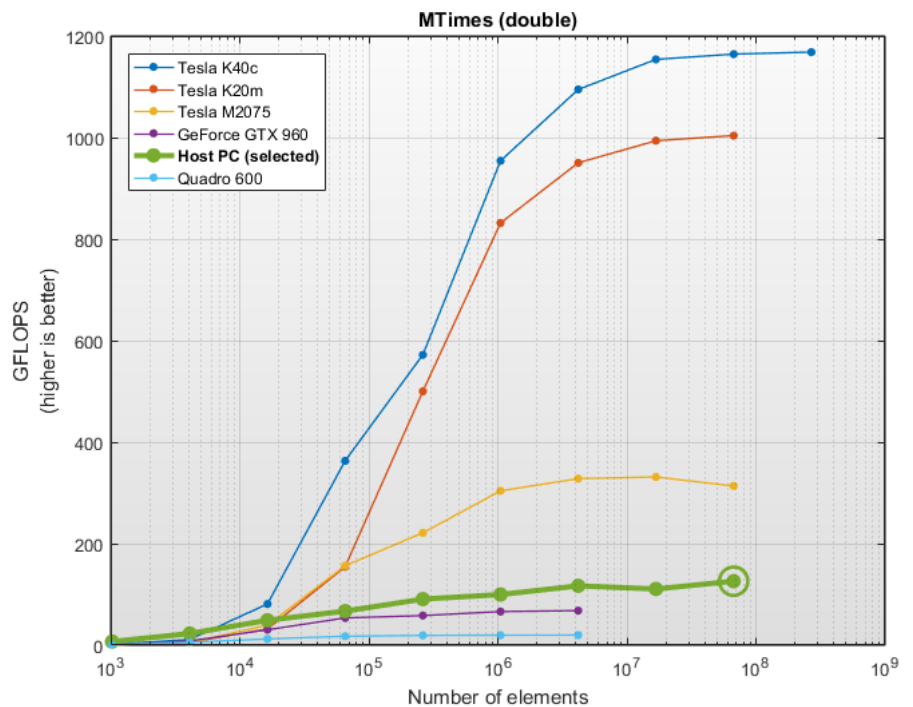
These results show the performance of the GPU or host PC when calculating a [matrix multiplication](#) of two NxN real matrices. The number of operation assumed to be  $2 \times N^3 - N^2$ .

This calculation is usually compute-bound, i.e. the performance depends mainly on how fast the GPU or host PC can perform floating-point operations.

#### Raw data for Host PC - MTimes (double)

Array size (elements)	Num Operations	Time (ms)	GigaFLOPS
1,024	64,512	0.01	7.12
4,096	520,192	0.02	22.95
16,384	4,177,920	0.09	49.09
65,536	33,488,896	0.50	67.10
262,144	268,173,312	2.95	90.79
1,048,576	2,146,435,072	21.52	99.76
4,194,304	17,175,674,880	146.93	116.90
16,777,216	137,422,176,256	1241.25	110.71
67,108,864	1,099,444,518,912	8720.79	126.07

(N gigaflops =  $N \times 10^9$  operations per second)



### Results for Backslash (double)

These results show the performance of the GPU or host PC when calculating the [matrix left division](#) of an NxN matrix with an Nx1 vector. The number of operations is assumed to be  $2/3 \times N^3 + 3/2 \times N^2$ .

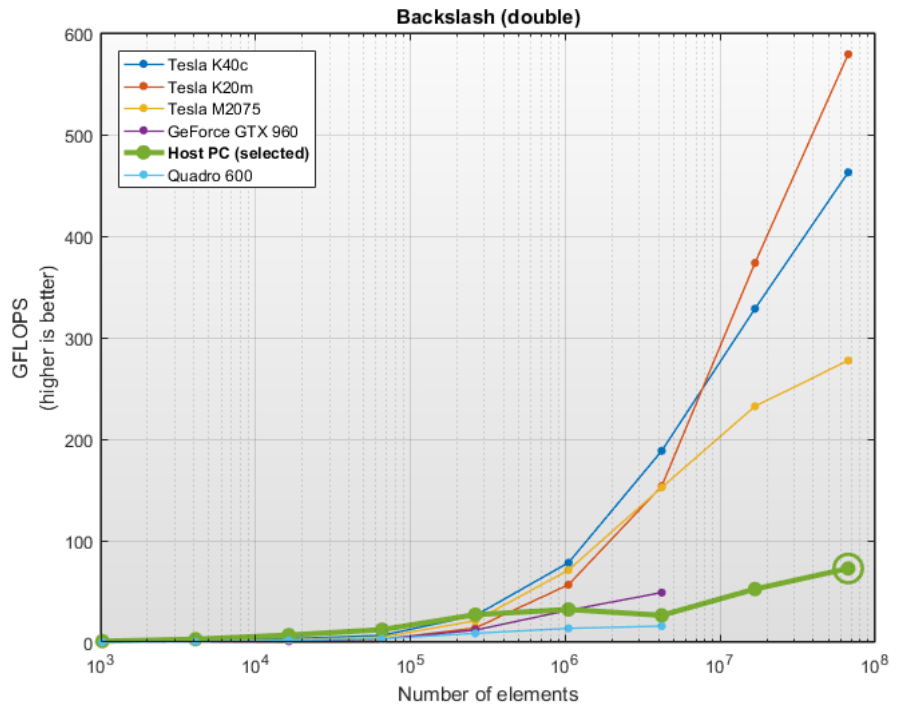
This calculation is usually compute-bound, i.e. the performance depends mainly on how fast the GPU or host PC can perform floating-point operations.

#### Raw data for Host PC - Backslash (double)

Array size	Num	Time	GigaFLOPS
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(elements)	Operations	(ms)	
1,024	23,381	0.02	0.97
4,096	180,907	0.06	2.90
16,384	1,422,677	0.20	6.99
65,536	11,283,115	0.92	12.32
262,144	89,871,701	3.32	27.09
1,048,576	717,400,747	22.26	32.22
4,194,304	5,732,914,517	216.86	26.44
16,777,216	45,838,150,315	875.83	52.34
67,108,864	366,604,539,221	5050.73	72.58

(N gigaflops =  $N \times 10^9$  operations per second)



## Results for FFT (double)

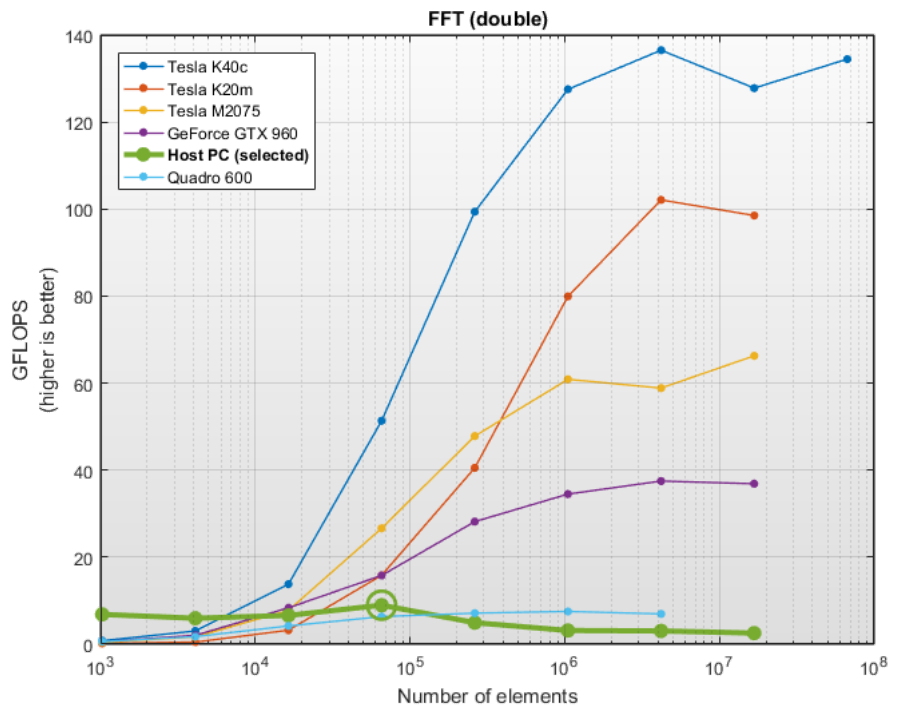
These results show the performance of the GPU or host PC when calculating the [Fast-Fourier-Transform](#) of a vector of complex numbers. The number operations for a vector of length  $N$  is assumed to be  $5 \cdot N \cdot \log_2(N)$ .

This calculation is usually memory-bound, i.e. the performance depends mainly on how fast the GPU or host PC can read and write data.

### Raw data for Host PC - FFT (double)

Array size (elements)	Num Operations	Time (ms)	GigaFLOPS
1,024	51,200	0.01	6.84
4,096	245,760	0.04	5.96
16,384	1,146,880	0.17	6.61
65,536	5,242,880	0.59	8.96
262,144	23,592,960	4.78	4.94
1,048,576	104,857,600	33.34	3.15
4,194,304	461,373,440	151.62	3.04
16,777,216	2,013,265,920	792.33	2.54

(N gigaflops =  $N \times 10^9$  operations per second)



## Results for MTimes (single)

These results show the performance of the GPU or host PC when calculating a [matrix multiplication](#) of two  $N \times N$  real matrices. The number of operation assumed to be  $2 \cdot N^3 - N^2$ .

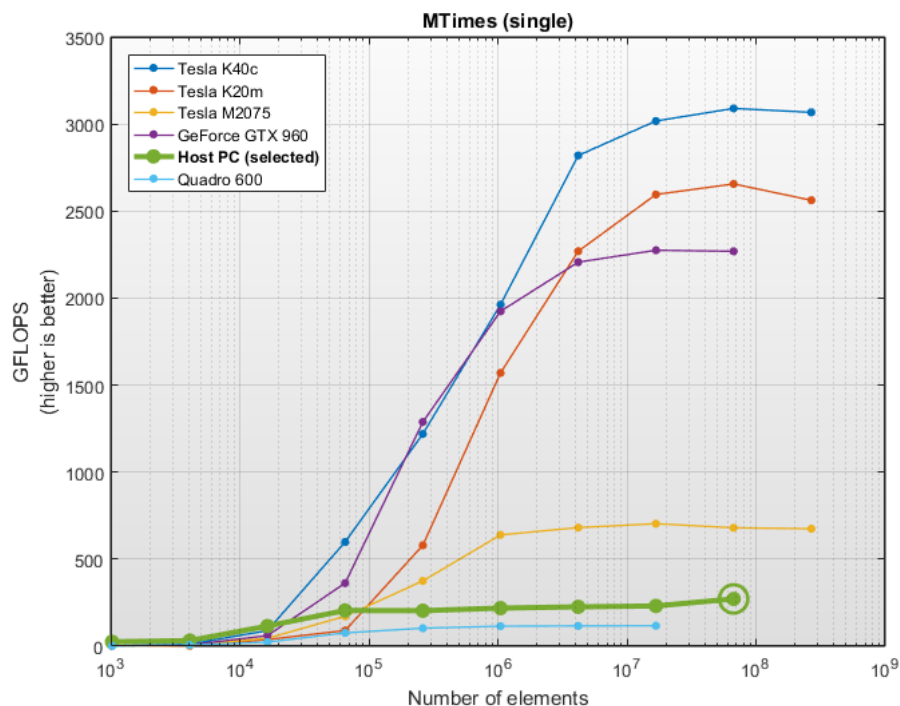
This calculation is usually compute-bound, i.e. the performance depends mainly on how fast the GPU or host PC can perform floating-point operations.

### Raw data for Host PC - MTimes (single)

Array size (elements)	Num Operations	Time (ms)	GigaFLOPS
1,024	64,512	0.00	25.13
4,096	520,192	0.02	31.90
16,384	4,177,920	0.04	115.50
65,536	33,488,896	0.16	205.24
262,144	268,173,312	1.32	203.83

1,048,576	2,146,435,072	9.81	218.86
4,194,304	17,175,674,880	76.02	225.93
16,777,216	137,422,176,256	594.40	231.19
67,108,864	1,099,444,518,912	4048.60	271.56

(N gigaflops =  $N \times 10^9$  operations per second)



## Results for Backslash (single)

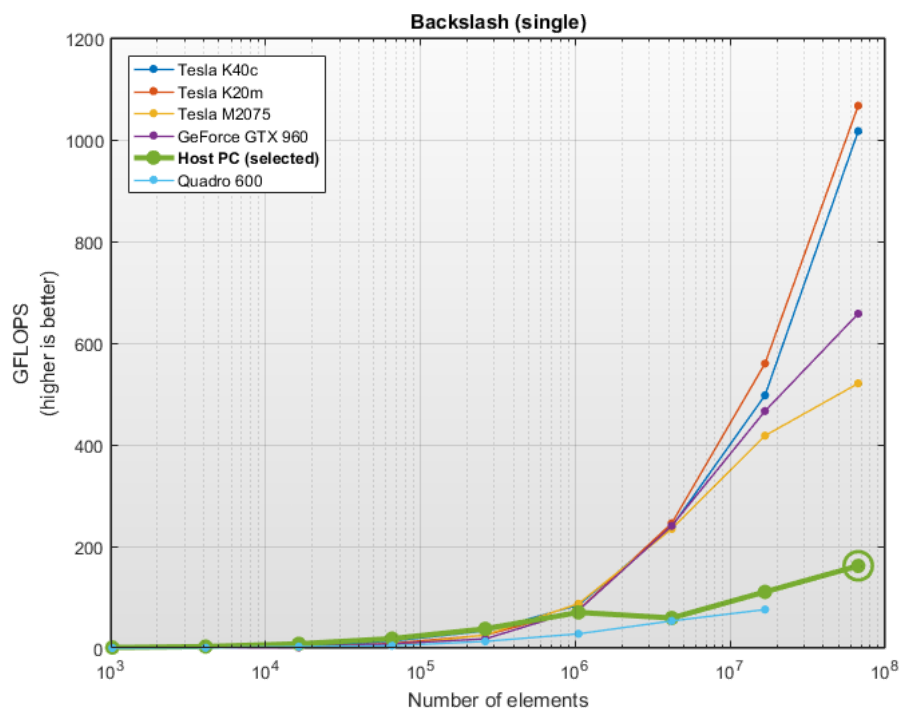
These results show the performance of the GPU or host PC when calculating the [matrix left division](#) of an  $N \times N$  matrix with an  $N \times 1$  vector. The number of operations is assumed to be  $\frac{2}{3}N^3 + \frac{3}{2}N^2$ .

This calculation is usually compute-bound, i.e. the performance depends mainly on how fast the GPU or host PC can perform floating-point operations.

### Raw data for Host PC - Backslash (single)

Array size (elements)	Num Operations	Time (ms)	GigaFLOPS
1,024	23,381	0.02	1.03
4,096	180,907	0.06	2.95
16,384	1,422,677	0.17	8.40
65,536	11,283,115	0.61	18.57
262,144	89,871,701	2.38	37.76
1,048,576	717,400,747	10.23	70.14
4,194,304	5,732,914,517	96.87	59.18
16,777,216	45,838,150,315	414.72	110.53
67,108,864	366,604,539,221	2267.03	161.71

(N gigaflops =  $N \times 10^9$  operations per second)



## Results for FFT (single)

These results show the performance of the GPU or host PC when calculating the [Fast-Fourier-Transform](#) of a vector of complex numbers. The number of operations for a vector of length  $N$  is assumed to be  $5 \cdot N \cdot \log_2(N)$ .

This calculation is usually memory-bound, i.e. the performance depends mainly on how fast the GPU or host PC can read and write data.

### Raw data for Host PC - FFT (single)

Array size (elements)	Num Operations	Time (ms)	GigaFLOPS
1,024	51,200	0.01	9.12
4,096	245,760	0.02	9.89
16,384	1,146,880	0.12	9.51
65,536	5,242,880	0.32	16.43
262,144	23,592,960	2.25	10.50

1,048,576	104,857,600	21.80	4.81
4,194,304	461,373,440	113.83	4.05
16,777,216	2,013,265,920	468.63	4.30

(N gigaflops =  $N \times 10^9$  operations per second)

